Ondřej Hajný - Software developer

I'm a software developer who likes to build stuff. Currently interested mainly in frontend development using modern technologies.

Contact
Profiles

GitLab: hajnyon
Czech - native
GitHub: hajnyon
Twitter: @hajnyon

Website: https://hajnyon.cz
Blog: hajnyon.log
German - passive

Education

Czech Technical University - Faculty of Informatics 2014-10-01 — 2018-12-01

Informatics (unfinished) - Bachelor

University of South Bohemia - Faculty of Science 2019-10-01 — 2022-12-01

Informatics - Bachelor

Skills

 $\textbf{Frontend:} \ \ \mathsf{HTML}, CSS, SCSS, JavaScript, TypeScript, Aurelia, Figma, Next. js$

Backend: Node, Next. js, PHP, MySQL

Devops: Docker, GitLab CI/CD **Utilities:** git, npm, linux, bash

Work

Cookielab 2022-09-01 —

Frontend developer https://cookielab.io

Working in a small team for Kiwi.com delivering frontend parts of product.

- iterating over a feature in MVP phase moving it to a standalone working product
- cooperating with other teams to solve issues from MVP phase
- refactoring codebase to match the company's standards

Freelancer 2016-09-01 — 2022-08-31

Fullstack developer https://hajnyon.cz

I work on various projects from simple static websites for presentation to robust applications concerning frontend, backend and partly deployment. Using modern technologies and approaches.

- frontend for Electron application in Aurelia framework
- custom blogging system
- several presentation websites
- web scrapers and crawlers
- CLI utilities

FIEDLER AMS 2015-09-01 — 2016-09-01

Frontend developer http://fiedler.company/

FIEDLER is a small company developing IoT devices mainly focused on meteorology. Focusing mainly on frontend I was part of team developing newly designed cloud platform for data access and device configuration.

• frontend SPA in Aurelia framework

2013-02-01 — 2015-08-01

PHP/Drupal developer

http://fiedler.company/

FIEDLER is a small company developing IoT devices mainly focused on meteorology. I developed few custom modules for Drupal CMS system working on both frontend and backend part. Modules involved working with roles, users and other core features of Drupal.

• built custom reusable Drupal modules

Projects

SK Rudolfov - soccer club's website

website closed source https://skrudolfov.cz/

Presentation website for local sports club. Written in Next.js using Wordpress as a headless CMS.

Roles: fullstack

- GraphQL API communication
- TailwindCSS styling

Šlichta - restaurant's menus

website open source https://slichta.vercel.app/

Website aggregating favorite restaurant's menus at one place written in Next.js.

Roles: frontend

- scraper for various websites
- API setup between Apify scraper, GitLab CI/CD and Next.js application

Middleman Ulkit documentation template

template open source

https://github.com/hajnyon/middleman-uikit-documentation-template

Theme template for static site generator Middleman. Mainly for documentation purposes, supports few layouts and some useful tools. Ready for GitLab static site editor.

Roles: frontend, designer

- creating template using ruby and Middleman tools
- designing theme similar to other

Translau (WIP)

application open source

https://translau.gitlab.io/

Tool for managing translations JSON files in 'i18next' format. Editing and previewing multiple languages.

Roles: frontend, backend

- backend development in typescript using 'express' framework
- frontend development in typescript using 'aurelia' framework

Ulkit icons extended

library open source

https://hajnyon.gitlab.io/uikit-icons-extended/

Extended icons pack for Ulkit.

Roles: designer

- icons design in Figma
- continuous deployment using Figma API and GitLab CI/CD

Interests

- Sports: football,running,cycling
- PC Games: playing (fps, strategies, racing simulators), developing

last updated: 2023-09-21T18:50:40.248Z - v1.2.3